

EDUCATION

- National Institute of Technology Karnataka, Surathkal (NITK) 2015-2019
• *Bachelor of Technology in Electronics and Communication Engineering* GPA: 8.76/10

AREAS OF INTEREST

- Computer Architecture, ASIC, VLSI Architectures for Signal Processing, Hardware - Software Codesign

EXPERIENCE

- Qualcomm *Bangalore*
• *Senior Engineer* Jul 2019 - Present
 - Responsible for design and microarchitecture of vertex fetching unit of top of the line Qualcomm GPUs
 - Performed benchmark analysis to identify design bottlenecks
 - Re-designed and improved area efficiency by 15% with no performance degradation
 - Experience in verification activities including developing scalable testbench, adopting formal verification methodologies and support in post silicon debugs
- Digital Signal Processing Lab *NITK*
• *Undergraduate Research - Prof. Sumam David S* Aug 2018 - April 2019
 - Explored 3D Audio Processing
 - Audio samples collected using Data Acquisition System and MEMS Microphones for MATLAB modeling
 - Developed RTL design to realize 3D sound effects in real-time using microphone-array and time varying FIR filters
 - Verified functionality on Xilinx-Nexys4 DDR FPGA board
- Qualcomm *Bangalore*
• *Intern - Software Engineer* May 2018 - Jul 2018
 - Worked with WLAN Software team on characterizing signal interferences within IEEE 802.11 network
 - Developed MATLAB/Octave utilities to analyse WiFi spectrum
 - Generated visual aids to understand the properties of signal interference
 - Enhanced device drivers of WiFi routers to analyse the spectrum on-the-fly
- Indian Institute of Science *Bangalore*
• *Research Intern - Embedded Systems* May 2017 - July 2017
 - Worked under the guidance of Prof. G R Jayanth on Laser-based optical vehicle classifiers, a project which classifies vehicle based on a laser-microcontroller system - Deployed in wildlife areas for monitoring
 - ATmega328p microcontroller programming to classify vehicles based on laser beam sensor data
 - Designed an analog RC Filter circuit to improve the system's precision under bright sunlight

PUBLICATIONS

- GS, Sathwik and Acharya, Barun Kumar and Ali, Bilal and S. P., Deepu and David S., Sumam, "Real-Time Hardware Implementation of 3D Sound Synthesis," 2020 IEEE Asia Pacific Conference on Circuits and Systems (APCCAS), 2020, pp. 232-235 - ([Link](#))

ACADEMIC PROJECTS

- Real-Time 3D Sound Realization
 - Efficient ASIC design to realize 3D sound effects in real-time using microphone-array and time varying FIR filters
 - Used Cadence Design Suite to synthesize the design on 180nm tech library
- Audio watermarking
 - Embedded images in an audio track as watermark using Discrete Wavelet Transform
 - Validated robustness of watermarking against attacks like re-sampling and additive noise

SKILLS

- Languages: C, C++, SystemVerilog, Python, VHDL
- Tools & Frameworks: VCS, VCFormal, MATLAB, Git, Xilinx-Vivado, FPGAs, SV-UVM, PyTorch

AWARDS AND ACHIEVEMENTS

- DAVIS (Densely Annotated Video Segmentation) Deep Learning Contest Qualcomm, April 2021
 - Joint Winner : Co-organized by Qualcomm and Weights & Biases
 - Competition was open to employees of Qualcomm in 8 countries
 - Proposed an inexpensive Graph Neural Network (GNN) based solution to segment videos. Model parameters restricted within edge-device resource constraints $\leq 50M$ parameters
- Customer restaurant rating prediction - Machine Learning Contest NITK, October 2018
 - Runner up - Predicted user rating from text-based reviews
 - Executed TF-IDF based sentimental analysis to estimate overall rating
 - Contest was part of annual intra-college machine learning competition
- JEE (Joint Entrance Examination) Mains April 2015
 - All India Rank - 2729
 - Top 1% percentile